

1. All teams are guaranteed a minimum of 5 scheduled games.
2. Regulation High School Activities Association rules will be followed with the following exceptions:
  - a. 20-minute running clock except for the last 2 minutes of each half, unless one team is ahead by 15 points or more. In addition, the clock will stop on all technical fouls, injuries, or timeouts (including officials TO). Clock does not restart until it would in a normal dead ball situation.
  - b. 3<sup>rd</sup> – 8<sup>th</sup> grade teams are not allowed to press over half court with a 20 point or more lead. The first violation will be a warning, if it continues a technical foul may be assessed to the bench if the officials deem it intentional.
  - c. 3<sup>rd</sup> boys and 3<sup>rd</sup> girls will use a 27.5 (junior) size ball; 4<sup>th</sup> – high school girls (and 3<sup>rd</sup>/4<sup>th</sup> girls) and 4<sup>th</sup> – 7<sup>th</sup> boys will use a 28.5 (women's) size ball. 8<sup>th</sup> – 11<sup>th</sup> grade boys will use men's size ball (29.5).
  - d. 2-minute half time and 5-minute pre-game warm-up (warm up may be shortened if running behind)
  - e. Game time is forfeit time.
  - f. We recommend jerseys with number on front and back with no number restrictions.
  - g. Three 30-second time-outs per game. One additional timeout per overtime; timeouts carry over from regulation.
  - h. All divisions will play on 10ft goals.
3. No locker rooms, balls & etc will be provided by the schools.
4. Individual awards for 1<sup>st</sup> and 2<sup>nd</sup> place in each age group.
5. Players may play on only one team within a tournament division. Players may play on more than one team, however not in the same division/pool. Player eligibility will be checked by a current grade card, if requested. Players may play "up" in an older age group. This could mean a player plays in the 5<sup>th</sup> grade tournament and in the 6<sup>th</sup> grade tournament. But they cannot play on 2 teams in the same 6<sup>th</sup> grade division/pool.
6. All games will be officiated by high school certified officials.
7. Inappropriate behavior will not be tolerated!!! A referee may remove players from the game or tournament for inappropriate behavior. We are here for the kids. Do not allow or condone poor sportsmanship. This includes coaches and parents!!!
8. Referee may stop clock within reason. Intentionally wasting time to shorten the game can be punished by a technical foul. This does not mean a team cannot use a delay offense at anytime they choose.
9. Each tournament site will have a supervisor. Please direct all questions, comments, or concerns to this individual.
10. No food or drinks are allowed in tournament facilities, unless noted otherwise.
11. Tiebreaker procedure is as follows: 1) Head to Head (only if ALL tied teams have played each other the same amount of times) 2) Point Differential 3) Points Allowed, with a margin of victory up to a 15-point max per game.
12. Overtimes will be 2 minutes in length with regular clock operation. The clock stops on all dead balls. 1 additional time-out for each overtime.
13. All roster changes should be made to the National Office in writing at least 48 hours before the start of the tournament. The roster you list in your scorebook for the first game of each tournament is your roster for the weekend. Make sure to include on this list any player who for any reason is not playing the first game but intends to play following games.  
-HOME team is listed first on the schedule and provides the game ball. Each team needs to provide a clock operator or score keeper for each game.
14. Rule for Coaches' Bench Behavior.
  - Only three coaches per team will be allowed on the team bench. No exceptions! If a scorekeeper is on the bench, that person will be considered a coach.
  - Only the Head Coach can make comments to the referees or workers at the score table. If the assistant doesn't comply, the referee is instructed to call a technical foul on the bench
  - Only the Head Coach will be allowed to stand.
16. Coaches/Fan Attitudes.
  - It is understood that these games get quite competitive. It is important that all maintain a proper etiquette and display of sportsmanship.
  - The referees will be given full licensing to eject fans and coaches from the gym.

## Fan Decorum:

Fans who cross the line and verbally abuse or berate the officials will be removed from OSA and OSA Facilities. If a spectator is removed from an OSA facility, they will not be allowed to return to the facility for the remainder of the tournament. Repeat offenders will be banned permanently from OSA. Like players and coaches, officials will from time to time miss calls, and as a spectator, you do not have a right to admonish or berate officials. We encourage you to simply show up and cheer on your loved one and their teammates. If you do not address the referees, you will have nothing to worry about.

## Coaches Decorum:

Only the head coach is allowed to address the official. The assistant coach may not address the officials. If a coach or assistant coach receives a technical foul, the seat belt rule will apply and both coaches will need to sit for the remainder of the game. If a coach receives two technical fouls, they will be ejected not allowed to coach the next game.

We set aside official's areas in the corners of each court. This area is for officials and officials only. Coaches may not address the officials while they are in these areas before, at halftime or after games. In high school and college games, officials retreat to their locker rooms at halftime and after games and coaches are not allowed to enter into those areas -the same philosophy applies here...although it's not a locker room, it is their area and they should not be approached.

**Player Ejections:** Any player ejected from a game will need to leave the facility for the remainder of the game, AND THE FOLLOWING GAME.